Dr. Dene Grigar  
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Description of the Course

“Principles and processes of video, installation, and sound-based art; emphasis on conceptual development of experiential forms.” Prerequisites: FA 332. May be repeated for credit.

In essence, this course provides you with hands-on experience with art created and presented “sequentially.” Because it is a studio course, students are expected to put in at least 10 additional hours a week outside of the class meetings for the production of their own projects. As a way of expanding students’ understanding of Time Based Media, the course incorporates the Time Based Media Festival sponsored by the Portland Institute for Contemporary Arts, taking place from September 9-16, 2007 in and around the Portland area.
Students unable to 1) put in the additional hours outside of class for the studio work, or 2) attend the festival need to drop the course. There are no exceptions to these two requirements.

**Supplies**
As part of the expense of the course, students will purchase a Student Flex-Pass to the festival at $125. This pass gives access to numerous performances and other festival events as well as the festival catalog, which will serve as the course textbook. To order the tickets, students need to contact PICA at 503.242.1419. PICA will have a list of students’ names from the course that it is holding tickets for, but PICA will release the tickets to others by the end of August. So, do not wait to buy your tickets.

Because students receive training in several different new media forms, students need access to manuals for the software programs we will learn and use during the semester and online tutorials as a way to supplement their learning. Students must subscribe to “Lynda.com (http://www.lynda.com/). Keep in mind that although time has been set aside during class to introduce students to the basic principles of various programs, these workshops should be seen as a beginning of what you need to know rather than the breadth of it.

Students also need to purchase CDs and DVDs. A portable hard drive is also recommended.

**Assessment**
Grades are determined through these activities:

1. Attendance at TBA 07: 10%
2. Formal, written critique of TBA 07: 10%
3. Formal, written project proposal: 10%
4. Quiz over TBA07: 10%
5-7. Exercises (digital music, video, and animation, 5% each): 15%
8. Final Project: 25%
9. Attendance at exhibition: 10%
10. Engagement in the course (attendance, preparation, etc.): 10%

All work is due at the beginning of the class. Students coming in late to class will see their work also counted as late. Work is docked 5 points a day for lateness.

**Attendance**
Attendance is mandatory in a studio course. Note that students lose 10% of their overall grade for being absence to each major event (1 and 9). But they also will be docked on letter grade for every absence after the third one for regular class meetings.

**Class Schedule**
**Part 1. Understanding and Critiquing Time Based Media**
- **Tuesday, August 21**: Overview of Time-Based Media
- **Thursday, August 23**: Video/Animation/Music
- **Tuesday, August 28**: Performance/Installation/Locative
- **Thursday, August 30**: Festival Works Selection
- **Tuesday, September 4**: Critiquing Time Based Media
Part II.  T: BA; 07 (1)
Thursday, September 6          Class at Festival
Tuesday, September 11          Class at Festival
Thursday, September 13         Class at Festival

Reflection and Planning
Tuesday, September 18          Read / Work on Critiques & Project Proposal
Thursday, September 20         Read / Work on Critiques & Project Proposal
Tuesday, September 25          Read / Work on Critiques & Project Proposal
Thursday, September 27         Read / Work on Critiques & Project Proposal

Part III. Project Preparation and Studio Work
Tuesday, October 2              Critiques due (2); project proposal due (3)
                                 Quiz over festival (4)
Thursday, October 4             Digital Music Studio
Tuesday, October 9              Digital Music Studio
Thursday, October 11            Digital music exercise due (5); Video Studio
Tuesday, October 16             Video Studio
Thursday, October 18            Video exercise due (6); Motion Tracking Studio
Tuesday, October 23             Motion Tracking Studio
Thursday, October 25            Student Conferences over Project
Tuesday, October 30             Animation Studio
Thursday, November 1            Animation Studio
Tuesday, November 6             Animation exercise due (7); Studio
Thursday, November 8            Studio
Tuesday, November 13            Guest Speaker
Thursday, November 15           Studio

Tuesday, November 20 - Thursday, November 22 Thanksgiving

Part IV. Exhibiting Work
Tuesday, November 27            Projects due (8)
Thursday, November 29           Curating for Exhibition
Tuesday, December 4             Final plans for Exhibition
Thursday, December 6            Event (9)
Tuesday, December 11            Student Conferences
Thursday, December 13           Student Conferences